

## LAMPIRAN

### LISTING PROGRAM

```
*****  
This program was produced by the  
CodeWizardAVR V2.03.4 Standard  
Automatic Program Generator  
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```

Project :  
Version :  
Date : 5/20/2017  
Author :  
Company :  
Comments:

Chip type : ATmega16  
Program type : Application  
Clock frequency : 11.059200 MHz  
Memory model : Small  
External RAM size : 0  
Data Stack size : 256  
\*\*\*\*\*

```
#include <mega16.h>
#include <stdio.h>
#include <delay.h>
#include <stdlib.h>
// Alphanumeric LCD Module functions
#asm
    .equ __lcd_port=0x1B ;PORTA
#endasm
#include <led.h>
char buff[33];
char code[8];
eprom char member_1[8];
char indikator=0;
char terdaftar=0,belum_terdaftar=0;
char open_keypad=0;
char new_id=0,kalibrasi=0;
eprom char input_saldo,tambah_saldo,saldo_awal;

eprom float saldo;
eprom float harga;
```

```

eeprom float satuan;
float simpan;
float beli,jual;
char array[10];
char info_saldo=0,transaksi=0;
unsigned int counter=0,timer=0;
int start=0,stop=0;
int proses=0,banding=0;

unsigned char buf[33];
eeprom char pointer0,pointer1,pointer2,pointer3,pointer4,pointer5;
char nilai[6];
char poin;
int i,j,k;

#define RXB8 1
#define TXB8 0
#define UPE 2
#define OVR 3
#define FE 4
#define UDRE 5
#define RXC 7

#define FRAMING_ERROR (1<<FE)
#define PARITY_ERROR (1<<UPE)
#define DATA_OVERRUN (1<<OVR)
#define DATA_REGISTER_EMPTY (1<<UDRE)
#define RX_COMPLETE (1<<RXC)

// USART Receiver buffer
#define RX_BUFFER_SIZE 8
char rx_buffer[RX_BUFFER_SIZE];

#if RX_BUFFER_SIZE<256
unsigned char rx_wr_index,rx_rd_index,rx_counter;
#else
unsigned int rx_wr_index,rx_rd_index,rx_counter;
#endif

// This flag is set on USART Receiver buffer overflow
bit rx_buffer_overflow;

// USART Receiver interrupt service routine
interrupt [USART_RXC] void usart_rx_isr(void)
{
char status,data;
for(k=0;k<8;k++)

```

```

{
status=UCSRA;
data=UDR;
if ((status & (FRAMING_ERROR | PARITY_ERROR | DATA_OVERRUN))==0)
{
    rx_buffer[rx_wr_index]=data;
    if (++rx_wr_index == RX_BUFFER_SIZE) rx_wr_index=0;
    if (++rx_counter == RX_BUFFER_SIZE)
    {
        rx_counter=0;
        rx_buffer_overflow=1;
    };
};
sprintf(buff,"%d",data);
lcd_gotoxy(k,1);
lcd_puts(buff);
code[k+1]=data;
delay_ms(1);
indikator=1;
}
}

#ifndef _DEBUG_TERMINAL_IO_
// Get a character from the USART Receiver buffer
#define _ALTERNATE_GETCHAR_
#pragma used+
char getchar(void)
{
char data;
while (rx_counter==0);
data=rx_buffer[rx_rd_index];
if (++rx_rd_index == RX_BUFFER_SIZE) rx_rd_index=0;
#asm("cli")
--rx_counter;
#asm("sei")
return data;
}
#pragma used-
#endif

// Standard Input/Output functions
#include <stdio.h>
void bunyi_buzzer()
{
PORTD.7=1;
delay_ms(200);
}

```

```

PORTD.7=0;
delay_ms(100);
}

void scand_keypad()
{
char keluar=0;
do
{
PORTC = 0b11101111;
delay_ms(30);
if (PIN.C.0 == 0) {bunyi_buzzer();}
if (PIN.C.1 == 0) {bunyi_buzzer();}
if (PIN.C.2 == 0) {poin=0;array[i]=0;bunyi_buzzer();keluar=1;}
if (PIN.C.3 == 0) {bunyi_buzzer();}

PORTC = 0b11011111;
delay_ms(30);
if (PIN.C.0 == 0) {i=22;bunyi_buzzer();keluar=1;}
if (PIN.C.1 == 0) {poin=9;array[i]=9;bunyi_buzzer();keluar=1;}
if (PIN.C.2 == 0) {poin=8;array[i]=8;bunyi_buzzer();keluar=1;}
if (PIN.C.3 == 0) {poin=7;array[i]=7;bunyi_buzzer();keluar=1;}

PORTC = 0b10111111;
delay_ms(30);
if (PIN.C.0 == 0) {bunyi_buzzer();}
if (PIN.C.1 == 0) {poin=6;array[i]=6;bunyi_buzzer();keluar=1;}
if (PIN.C.2 == 0) {poin=5;array[i]=5;bunyi_buzzer();keluar=1;}
if (PIN.C.3 == 0) {poin=4;array[i]=4;bunyi_buzzer();keluar=1; }

PORTC = 0b01111111;
delay_ms(30);
if (PIN.C.0 == 0) {bunyi_buzzer();}
if (PIN.C.1 == 0) {poin=3;array[i]=3;bunyi_buzzer();keluar=1;}
if (PIN.C.2 == 0) {poin=2;array[i]=2;bunyi_buzzer();keluar=1;}
if (PIN.C.3 == 0) {poin=1;array[i]=1;bunyi_buzzer();keluar=1; }

while (keluar ==0);
}

// Declare your global variables here

void main(void)
{
// Declare your local variables here

// Input/Output Ports initialization

```

```

// Port A initialization
// Func7=In Func6=In Func5=In Func4=In Func3=In Func2=In Func1=In
Func0=In
// State7=T State6=T State5=T State4=T State3=T State2=T State1=T State0=T
PORTA=0x00;
DDRA=0x00;

// Port B initialization
// Func7=In Func6=In Func5=In Func4=In Func3=Out Func2=Out Func1=Out
Func0=Out
// State7=T State6=T State5=T State4=T State3=0 State2=0 State1=0 State0=0
PORTB=0x00;
DDRB=0x0F;

// Port C initialization
// Func7=Out Func6=Out Func5=Out Func4=Out Func3=In Func2=In Func1=In
Func0=In
// State7=0 State6=0 State5=0 State4=0 State3=P State2=P State1=P State0=P
PORTC=0x0F;
DDRC=0xF0;

// Port D initialization
// Func7=Out Func6=Out Func5=Out Func4=In Func3=In Func2=In Func1=In
Func0=In
// State7=0 State6=0 State5=0 State4=P State3=P State2=P State1=T State0=T
PORTD=0x1C;
DDRD=0xE0;

// Timer/Counter 0 initialization
// Clock source: System Clock
// Clock value: Timer 0 Stopped
// Mode: Normal top=FFh
// OC0 output: Disconnected
TCCR0=0x00;
TCNT0=0x00;
OCR0=0x00;

// Timer/Counter 1 initialization
// Clock source: System Clock
// Clock value: Timer 1 Stopped
// Mode: Normal top=FFFFh
// OC1A output: Discon.
// OC1B output: Discon.
// Noise Canceler: Off
// Input Capture on Falling Edge
// Timer 1 Overflow Interrupt: Off
// Input Capture Interrupt: Off

```

```

// Compare A Match Interrupt: Off
// Compare B Match Interrupt: Off
TCCR1A=0x00;
TCCR1B=0x00;
TCNT1H=0x00;
TCNT1L=0x00;
ICR1H=0x00;
ICR1L=0x00;
OCR1AH=0x00;
OCR1AL=0x00;
OCR1BH=0x00;
OCR1BL=0x00;

// Timer/Counter 2 initialization
// Clock source: System Clock
// Clock value: Timer 2 Stopped
// Mode: Normal top=FFh
// OC2 output: Disconnected
ASSR=0x00;
TCCR2=0x00;
TCNT2=0x00;
OCR2=0x00;

// External Interrupt(s) initialization
// INT0: Off
// INT1: Off
// INT2: Off
MCUCR=0x00;
MCUCSR=0x00;

// Timer(s)/Counter(s) Interrupt(s) initialization
TIMSK=0x00;

// USART initialization
// Communication Parameters: 8 Data, 1 Stop, No Parity
// USART Receiver: On
// USART Transmitter: On
// USART Mode: Asynchronous
// USART Baud Rate: 9600
UCSRA=0x00;
UCSRB=0x98;
UCSRC=0x86;
UBRRH=0x00;
UBRRL=0x47;

// Analog Comparator initialization
// Analog Comparator: Off

```

```

// Analog Comparator Input Capture by Timer/Counter 1: Off
ACSR=0x80;
SFIOR=0x00;

// LCD module initialization
lcd_init(16);
lcd_gotoxy(0,0);
lcd_putsf(" SKRIPSI WIYOTO ");
lcd_gotoxy(0,1);
lcd_putsf(" TAHUN 2017 ");
delay_ms(30000);

lcd_clear();
nilai[0] = pointer0;
nilai[1] = pointer1;
nilai[2] = pointer2;
nilai[3] = pointer3;
nilai[4] = pointer4;
nilai[5] = pointer5;
if ((nilai[0] == 0xff) && (nilai[1] == 0xff) && (nilai[2] == 0xff) && (nilai[3] == 0xff) && (nilai[4] == 0xff) && (nilai[5] == 0xff))
{
    lcd_gotoxy(0,0);
    lcd_putsf(" Password Mesin ");
    lcd_gotoxy(5,1);
    delay_ms(500);
    j=5;
    for (i=0;i<6;i++)
    {
        do {
            scand_keypad();delay_ms(500);
        } while (poin>9);
        sprintf(buf,"%ox",poin);
        lcd_puts(buf);
        nilai[j-i]=poin;
    }
    pointer0 = nilai[0];
    pointer1 = nilai[1];
    pointer2 = nilai[2];
    pointer3 = nilai[3];
    pointer4 = nilai[4];
    pointer5 = nilai[5];

    nilai[0]=10;
    nilai[1]=10;
}

```

```

lcd_clear();
// Global enable interrupts
#asm("sei")

while (1)
{
    // Place your code here
    lcd_gotoxy(0,0);
    lcd_putsf(" Masukkan Kartu ");

    while(indikator==1)
    {

        if((member_1[1]==code[1])&&(member_1[2]==code[2])&&(member_1[3]==cod
e[3]))
        {
            lcd_gotoxy(0,0);
            lcd_putsf("ID terdaftar   ");
            delay_ms(2000);
            lcd_clear();
            terdaftar=1;
        }

        if((member_1[1]!=code[1])&&(member_1[2]!=code[2])&&(member_1[3]!=code[
3]))
        {
            lcd_gotoxy(0,0);
            lcd_putsf("ID blm terdaftar");
            delay_ms(2000);
            lcd_gotoxy(0,0);
            lcd_putsf("Hub.pemilik toko");
            delay_ms(2000);
            lcd_clear();
        }
        indikator=0;
    }

    PORTC = 0b01111111;
    delay_ms(30);
    if (PINC.0 == 0) {belum_terdaftar=1;lcd_clear();}

    while(belum_terdaftar==1)
    {
        lcd_gotoxy(0,0);
        lcd_putsf(" Password Mesin ");
        lcd_gotoxy(5,1);
        delay_ms(500);
    }
}

```

```

j=5;
for (i=0;i<6;i++)
{
    do {
        scand_keypad();delay_ms(500);
    } while (poin>9);
    sprintf(buf,"%0x",poin);
    lcd_puts(buf);
    nilai[j-i]=poin;
}

if ((nilai[0] == pointer0) && (nilai[1] == pointer1) && (nilai[2] == pointer2)
&& (nilai[3] == pointer3) && (nilai[4] == pointer4) && (nilai[5] == pointer5))
{
    lcd_gotoxy(0,1);
    lcd_putsf(" Open Lock ");
    delay_ms(2000);
    lcd_clear();
    open_keypad=10;
}
else
{
    lcd_gotoxy(0,1);
    lcd_putsf(" Password Error ");
    delay_ms(2000);
    lcd_clear();
}

while(open_keypad==10)
{
    lcd_gotoxy(0,0);
    lcd_putsf("NewID[A] Kalb[D]");
    lcd_gotoxy(0,1);
    lcd_putsf("Saldo[B] Exit[C]");
}

PORTC = 0b01111111;
delay_ms(30);
if (PIN.C.0 == 0) {new_id=1;lcd_clear();}

PORTC = 0b10111111;
delay_ms(30);
if (PIN.C.0 == 0) {saldo_awal=10;tambah_saldo=50;lcd_clear();}

PORTC = 0b11011111;
delay_ms(30);
if (PIN.C.0 == 0) {open_keypad=0;belum_terdaftar=0;lcd_clear();}

```

```

PORTC = 0b11101111;
delay_ms(30);
if (PIN.C.0 == 0) {kalibrasi=1;lcd_clear();}
//=====
while(new_id==1)
{
lcd_gotoxy(0,0);
lcd_putsf(" New ID Member ");
lcd_gotoxy(13,1);
lcd_putsf("[B]");
member_1[1]=code[1];
member_1[2]=code[2];
member_1[3]=code[3];

PORTC = 0b10111111;
delay_ms(30);
if (PIN.C.0 == 0)
{bunyi_buzzer();code[1]=0xff;code[2]=0xff;code[3]=0xff;belum_terdaftar=0;new
_id=0;lcd_clear();}
indikator=0;
}
//=====
while(saldo_awal==10)
{
while(input_saldo==0xff)
{
lcd_gotoxy(0,0);
lcd_putsf(" Input Saldo ");
lcd_gotoxy(0,1);
lcd_putsf("Rp.");
lcd_gotoxy(13,1);
lcd_putsf("[C]");

lcd_gotoxy(3,1);
nilai[0]=0xff;
nilai[1]=0xff;
nilai[2]=0xff;
nilai[3]=0xff;
nilai[4]=0xff;
nilai[5]=0xff;

delay_ms(500);
j=5;
for (i=0;i<6;i++)
{
do {
scand_keypad();delay_ms(500);
}
}
}
}

```

```

if (i==0){saldo=array[i];}
if (i>=1 && i<=8)
{
    saldo=(saldo*10)+array[i];
}
} while (poin>9);
sprintf(buf,"%0x",poin);
lcd_puts(buf);
nilai[j-i]=poin;
}

input_saldo=50;
tambah_saldo=100;
belum_terdaftar=0;
saldo_awal=50;
lcd_clear();
}

while(tambah_saldo==50)
{
lcd_gotoxy(0,0);
lcd_putsf(" Tambah Saldo ");
simpan=saldo;
lcd_gotoxy(0,1);
lcd_putsf("Rp.");
lcd_gotoxy(13,1);
lcd_putsf("[C]");

lcd_gotoxy(3,1);
nilai[0]=0xff;
nilai[1]=0xff;
nilai[2]=0xff;
nilai[3]=0xff;
nilai[4]=0xff;
nilai[5]=0xff;

delay_ms(500);
j=5;
for (i=0;i<6;i++)
{
    do {
        scand_keypad();delay_ms(500);
        if (i==0){saldo=array[i];}
        if (i>=1 && i<=8)
        {
            saldo=(saldo*10)+array[i];
        }
    } while (poin>9);
}

```

```

        sprintf(buf,"%ox",poin);
        lcd_puts(buf);
        nilai[j-i]=poin;
    }
    saldo=(saldo+simpan);
    tambah_saldo=10;
    belum_terdaftar=0;
    saldo_awal=50;
    lcd_clear();
}
}

//=====
while(kalibrasi==1)
{
lcd_gotoxy(0,0);
lcd_putsf("[A]Start [B]Stop");
PORTC = 0b01111111;
delay_ms(30);
if (PIN.C.0 == 0) {start=1;counter=0;}
while(start==1)
{
PORTB.0=1;//VALVE BUKA
counter++;
delay_ms(50);
sprintf(buff,"%od",counter);
lcd_gotoxy(0,1);
lcd_puts(buff);

PORTC = 0b10111111;
delay_ms(30);
if (PIN.C.0 == 0) {PORTB.0=0;stop=1;start=0;lcd_clear();} //VALVE
TUTUP
}
while(stop==1)
{
sprintf(buff,"%od",counter);
lcd_gotoxy(12,1);
lcd_puts(buff);
lcd_gotoxy(13,0);
lcd_putsf("[C]");

lcd_gotoxy(0,0);
lcd_putsf("Rp.");
lcd_gotoxy(3,0);
delay_ms(500);
}
}

```

```

j=5;
for (i=0;i<6;i++)
{
    do {
        scand_keypad();delay_ms(500);
        if (i==0){harga=array[i];sprintf(buf,"%ox",array[i]);lcd_puts(buf);}
        if (i>=1 && i<=8)
        {
            harga=(harga*10)+array[i];
            sprintf(buf,"%ox",array[i]);
            lcd_puts(buf);
        }
    } while (poin>9);

}

satuan=(harga/counter);
sprintf(buff,"Rp.%0.2f",satuan);
lcd_gotoxy(0,1);
lcd_puts(buff);
delay_ms(5000);
stop=0;kalibrasi=0; counter=0;lcd_clear();
}

}

while(terdaftar==1)
{
lcd_gotoxy(0,0);
lcd_putsf("Info Saldo[A]  ");
lcd_gotoxy(0,1);
lcd_putsf("Transaksi [B][D]");
PORTC = 0b01111111;
delay_ms(30);
if (PINC.0 == 0) {info_saldo=1;lcd_clear();}
PORTC = 0b10111111;
delay_ms(30);
if (PINC.0 == 0) {transaksi=1;lcd_clear();}
PORTC = 0b11101111;
delay_ms(30);
if (PINC.0 == 0) {terdaftar=0;lcd_clear();}

while(info_saldo==1)
{
lcd_gotoxy(0,0);

```

```

lcd_putsf("Saldo Anda:    ");
lcd_gotoxy(13,0);
lcd_putsf("[C]");

sprintf(buff,"Rp.%0.2f",saldo);
lcd_gotoxy(0,1);
lcd_puts(buff);
//ftoa(saldo,0,buff);
//lcd_gotoxy(0,1);
//lcd_puts(buff);
PORTC = 0b11011111;
delay_ms(30);
if (PINC.0 == 0) {info_saldo=0;}
}

while(transaksi==1)
{
lcd_gotoxy(0,0);
lcd_putsf("Rp.");
lcd_gotoxy(13,1);
lcd_putsf("[C]");
lcd_gotoxy(3,0);
delay_ms(500);
counter=0;
j=5;
for (i=0;i<6;i++)
{
do {
scand_keypad();delay_ms(500);
if (i==0){beli=array[i];sprintf(buf,"%0x",array[i]);lcd_puts(buf);}
if (i>=1 && i<=8)
{
beli=(beli*10)+array[i];
sprintf(buf,"%0x",array[i]);
lcd_puts(buf);
}
} while (poin>9);
banding=1;
}
while(banding==1)
{
if(saldo>=beli){proses=1;banding=0;counter=0;}
else
{
lcd_clear();
proses=0;
lcd_gotoxy(0,0);
}
}

```

```

lcd_putsf("MAAF SALDO ANDA");
lcd_gotoxy(0,1);
lcd_putsf("TIDAK MENCUKUPI");
delay_ms(5000);
transaksi=0;
banding=0;
}
}
while(proses==1)
{
//timer=(beli/satuan);
PORTB.0=1; // VALVE BUKA
counter++;
delay_ms(50);
jual=(satuan*counter);
sprintf(buff,"Rp.%0.2f",jual);
lcd_gotoxy(0,1);
lcd_puts(buff);
sprintf(buff,"%d",counter);
lcd_gotoxy(12,0);
lcd_puts(buff);
delay_ms(30);

if(jual>=beli){PORTB.0=0;saldo=(saldo-
beli);proses=0;delay_ms(8000);transaksi=0;lcd_clear();} // VALVE TUTUP
}
}

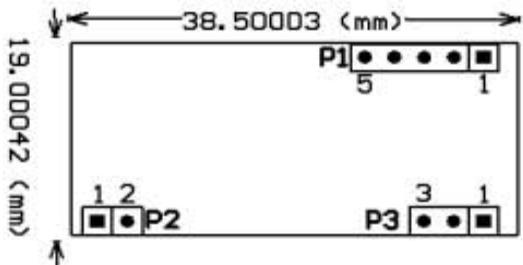
};

}
}

```

## DATA SHEET SENSOR

### **RDM630 Specification**



**1. Pin Definition (WEIGAND):**

P1:	
PIN1	DATA0
PIN2	DATA1
PIN3	
PIN4	GND
PIN5	+5V(DC)

**2. Pin definition (TTL interface RS232 data format):**

P1:	
PIN1	TX
PIN2	RX
PIN3	
PIN4	GND
PIN5	+5V(DC)

**P2:**

PIN1	ANT1
PIN2	ANT2

**P2:**

PIN1	ANT1
PIN2	ANT2

**P3:**

PIN1	LED
PIN2	+5V(DC)
PIN3	GND

**P3:**

PIN1	LED
PIN2	+5V(DC)
PIN3	GND

**Specification and Parameter:**

Frequency	125KHz
Baud Rate	9600 (TTL Electricity Level RS232 format)
interface	Weigang26 Or TTL Electricity Level RS232 format
Power supply	DC 5V ( $\pm 5\%$ )
Current	< 50mA
Operating range	>50mm (Depend on Card/Tag shape, manufacturer)
Expand I/O port	N/A
Indication light	N/A
Working temperature	-10°C ~ +70°C
Storage temperature	-20°C ~ +80°C
Max. humidity	Relative humidity 0 ~ 95%
Size	38.5mm × 19mm × 9mm



Aqua Tech Trading Corporation Limited

*Aqua Tech Trading Corp. Ltd*, located in Chongqing, China, which is focused on developing, manufacturing and distributing water valves and associated water used equipments.

We are a rapidly expanding company perceived as a growing force in the area of fluid control, we attribute our success to extensive product knowledge, our understanding of and responsiveness to market requirements and the value we place on excellent customer service.

Aqua Valves have been widely used in agriculture, water supply, water control and water purification industries.

The following products are our solenoid valves.

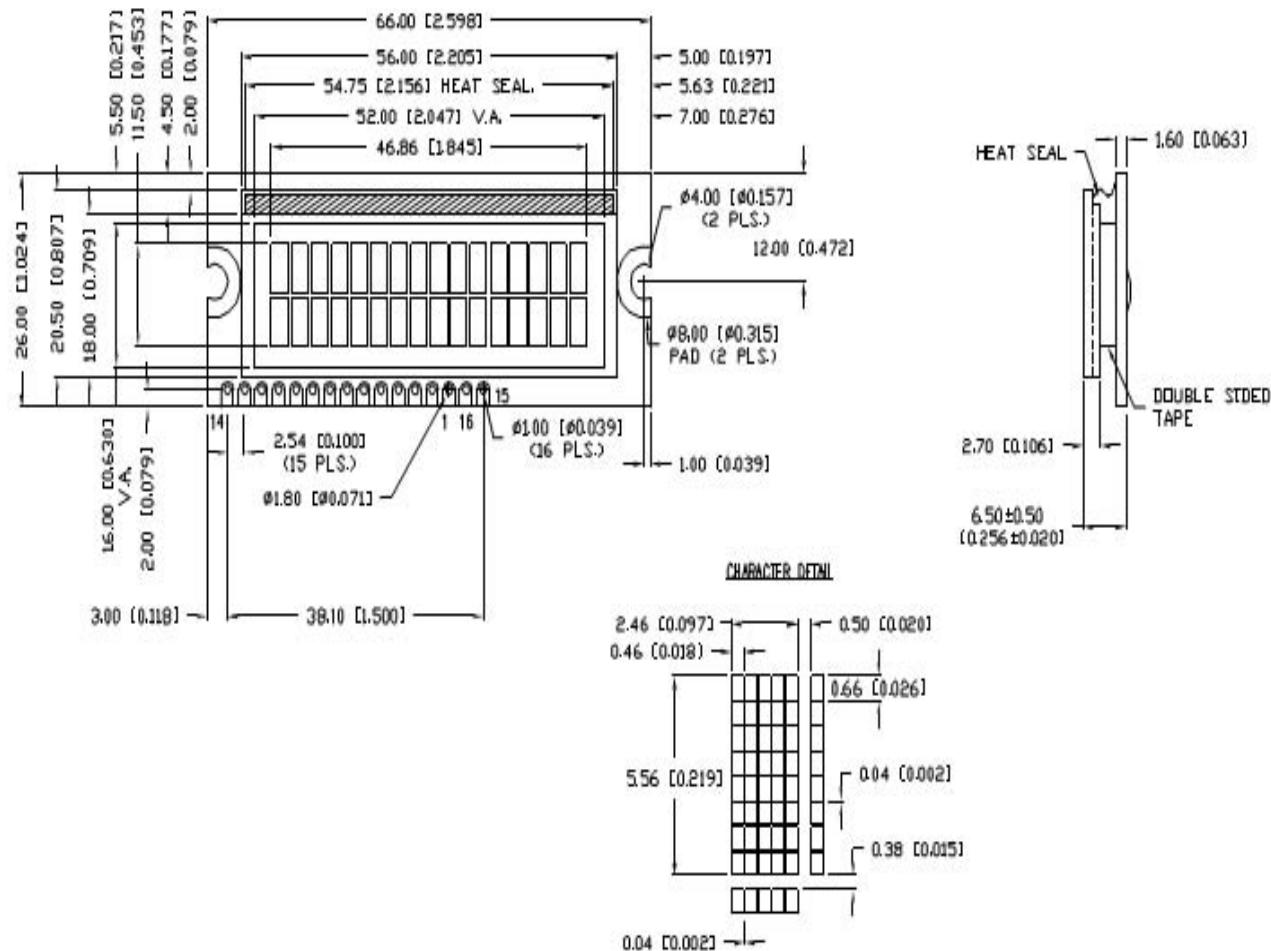


<b>Model No.</b>	AQT15S	<b>Model No.</b>	AQT15SC
<b>Thread Size</b>	1/2" BSP inlet and outlet	<b>Thread Size</b>	1/2" BSP inlet and outlet
<b>Material</b>	PET	<b>Material</b>	PET
<b>Working Temp</b>	0~40°C	<b>Working Temp</b>	0~40°C
<b>Working Pressure</b>	0.02~0.8MPa	<b>Working Pressure</b>	0.02~0.8MPa
<b>Voltage</b>	DC12V,DC24V,AC220V	<b>Voltage</b>	AC/DC 6/9/12/24/36/110/220V
<b>Voltage Range</b>	15%	<b>Voltage Range</b>	15%
<b>Style</b>	Closed Valve	<b>Style</b>	Closed Valve
<b>Working Environment</b>	Water, Gas and Oil	<b>Working Environment</b>	Water, Gas and Oil
<b>Lifespan</b>	More than 200,000 times	<b>Lifespan</b>	More than 200,000 times
<b>Certification</b>	CQC/CE	<b>Certification</b>	CQC/CE
<b>Usage:</b>	Suit for many kinds of washing machine, drinking water machine, sanitary equipment, water heater, etc. Our products have passed CQC and CE. And it meets the requirement of WEEE and ROHS.		

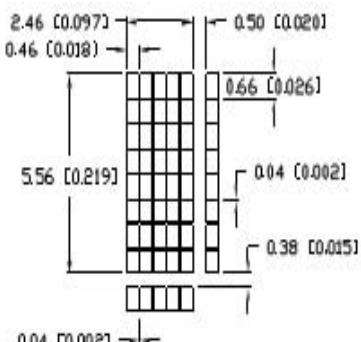
UNCONTROLLED DOCUMENT

PART NUMBER  
LCM-S01602DTR/M

REV.



CHARACTER DETAIL



UNCONTROLLED DOCUMENT

UNLESS OTHERWISE SPECIFIED TOLERANCES FOR LIGNEAR: TOLERANCE: ±0.005, T1±0.5 (±0.005), T2±0.25 (±0.01), T3±0.125 (±0.005). LAD SIDE=10.15 (±0.005), LAD LENGTH=40.75 (±0.005). MT= -0.00 TOLERANCE

REV.	PART NUMBER	CONFIDENTIAL INFORMATION	LUMEX	DRAWN BY: CT	CHECKED BY:	APPROVED BY:	DATE: 9.11.02
	LCM-S01602DTR/M	<p>THE INFORMATION CONTAINED IN THIS DOCUMENT IS THE PROPERTY OF LUMEX INC. EXCEPT AS SPECIFICALLY NOTED OR IN WRITING BY LUMEX INC., THE HOLDER OF THIS DOCUMENT SHALL RECEIPE ALL INFORMATION CONTAINED HEREIN CONFIDENTIAL AND SHALL PROTECT SAME IN WHOLE OR IN PART FROM DISCLOSURE AND DISSEMINATION TO ALL THIRD PARTIES.</p> <p><b>REBONDING NOTE</b> OUR MANY YEARS OF EXPERIENCE AND ACCUMULATION INDICATE THAT SOLDER HOAT IS A MAJOR CAUSE OF EARLY AND FUTURE FAILURE. PLEASE PAY ATTENTION TO YOUR THERMOGRAPHIC PROCESS.</p>					PAGE: 1 OF 2 SCALE: N/A

## 4x4 Matrix Membrane Keypad (#27899)

This 16-button keypad provides a useful human interface component for microcontroller projects. Convenient adhesive backing provides a simple way to mount the keypad in a variety of applications.

### Features

- Ultra-thin design
- Adhesive backing
- Excellent price/performance ratio
- Easy interface to any microcontroller
- Example programs provided for the BASIC Stamp 2 and Propeller P8X32A microcontrollers

### Key Specifications

- Maximum Rating: 24 VDC, 30 mA
- Interface: 8-pin access to 4x4 matrix
- Operating temperature: 32 to 122 °F (0 to 50°C)
- Dimensions:  
Keypad, 2.7 x 3.0 in (6.9 x 7.6 cm)  
Cable: 0.78 x 3.5 in (2.0 x 8.8 cm)

### Application Ideas

- Security systems
- Menu selection
- Data entry for embedded systems

